

# Cryptographic Protocol Analysis

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# Cryptographic Protocols in Use

**Cryptographic protocol:** an exchange of messages over an insecure communication medium, using cryptographic transformations to ensure authentication and secrecy of data and keying material.

**Applications:** military communications, business communications, electronic commerce, privacy

**Examples:**

Kerberos: MIT protocol for unitary login to network services

SSL (Secure Socket Layer, used in Web browsers), TLS

IPSec: standard suite of Internet protocols due to the IETF  
ISAKMP, IKE, JFK, ...

Cybercash (electronic commerce)

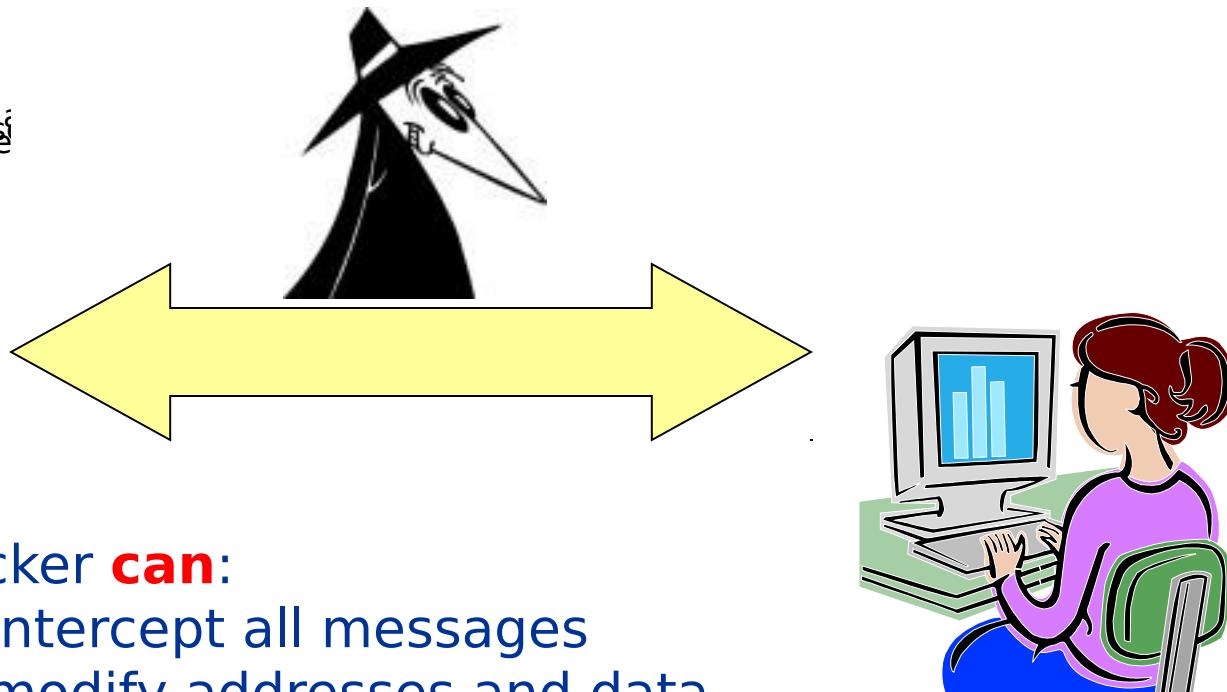
EKE, SRP (password -based authentication)

PGP (Pretty Good Privacy)



# The Security Threat: Active Attacker (Dolev - Yao model)

TIFF QuickTime™  
are needed to see



Attacker **can**:

- intercept all messages
- modify addresses and data

Attacker **cannot**:

- encrypt or decrypt without the key (ideal encryption)

# A Simple Example

The Needham-Schroeder public-key handshake

(R. M. Needham and M. D. Schroeder, “Using Encryption for Authentication in Large Networks of Computers,” CACM, Dec., 1978)

A → B: {A, Na}pk(B)

B → A: {Na, Nb}pk(A)

A → B: {Nb}pk(B)

This is an “Alice-and-Bob” protocol specification

Na and Nb are **nonces** (used once)

pk(A) is the public key of A

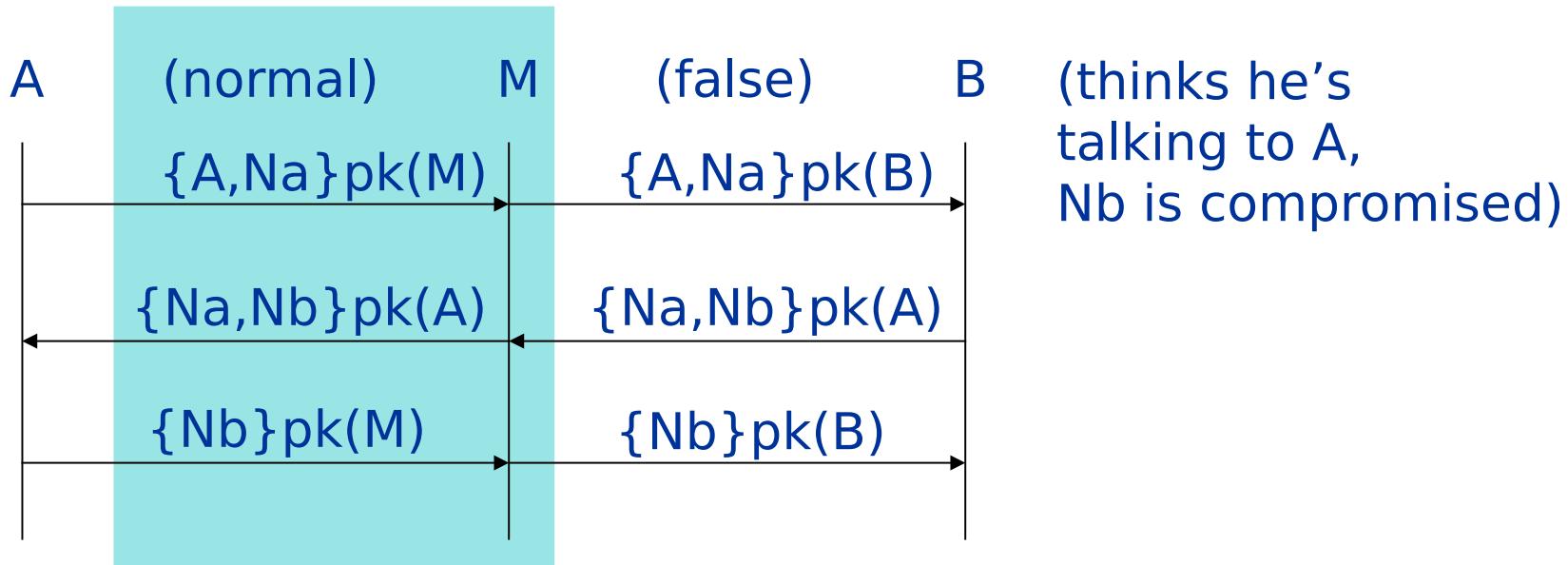
A and B authenticate each other, Na and Nb are secret

**The protocol is vulnerable...**



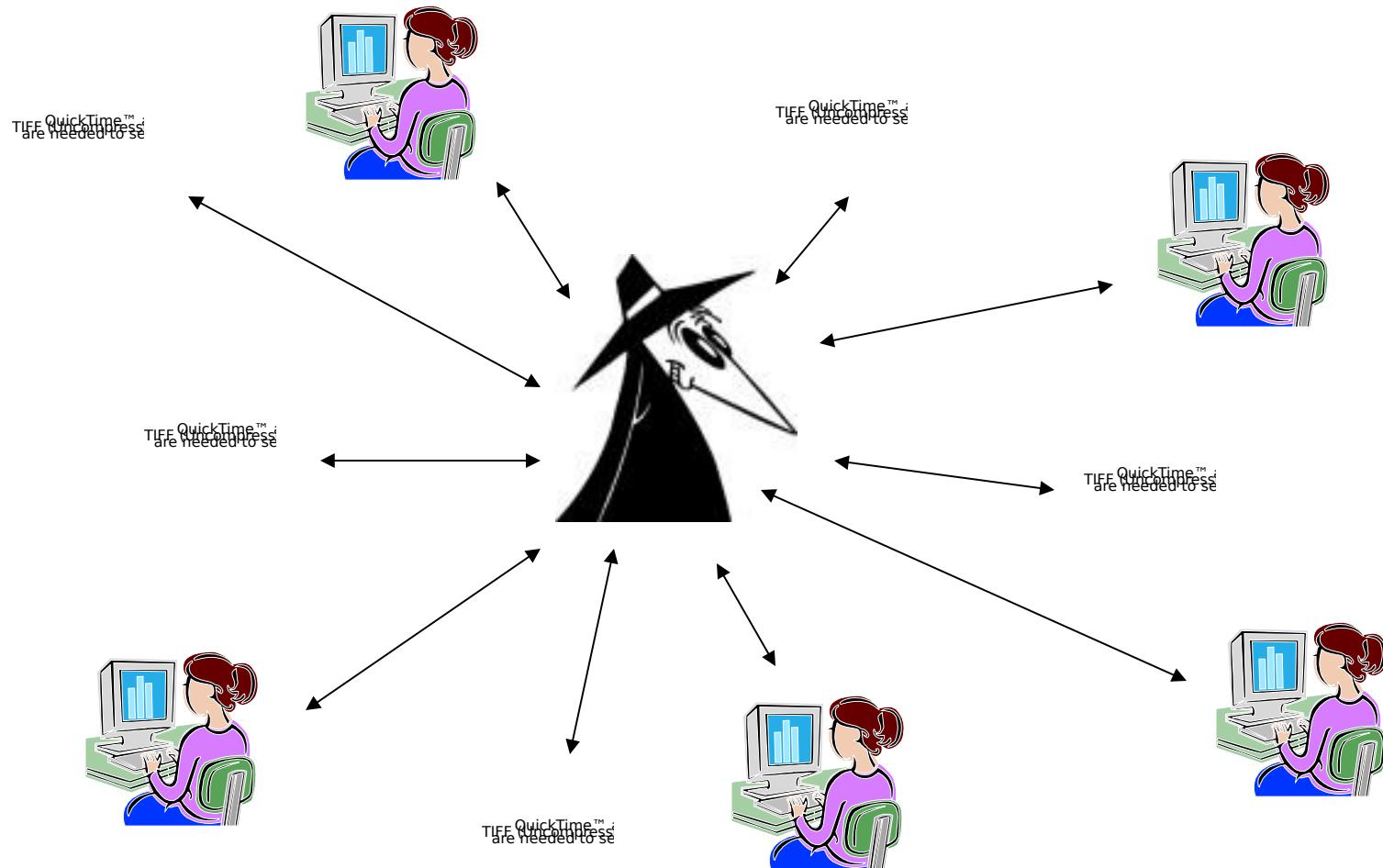
# The Attack

A malicious party M can forge addresses, deviate from protocol



Lowe, "Breaking and Fixing the Needham-Schroeder Public Key Protocol Using FDR," Proc. TACAS 1996, LNCS 1055

# Why Protocol Analysis is Hard



# What Makes Protocol Analysis Hard?

The attacker.

Unbounded number of concurrent sessions.

Recursive data types.

$$\{a,b,c, \dots\} = \{a, \{b, \{c, \dots\}\}, \dots\}$$

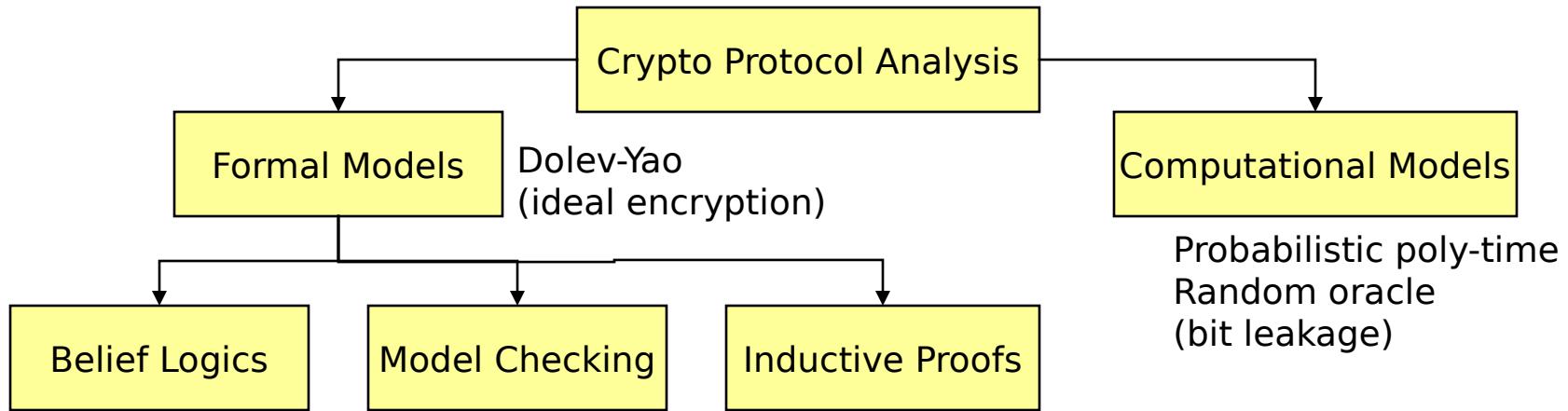
$$\dots \{\{\{a\}k_1\}k_2\}k_3 \dots$$

Infinite data types (nonces)

$$n_1, n_2, n_3, \dots$$



# Crypto Protocol Analysis



# Belief Logics

Origin: Burrows, Abadi, and Needham (BAN) Logic (1990)

Modal logic of belief (“belief” as local knowledge)

Special constructs and inference rules

e.g., **P sees X** (P has received X in a message)

Protocol messages are “**idealized**” into logical statements

Objective is to prove that both parties share common beliefs

Example inference rule:

*Implicit assumption that secrets are protected*  
**P believes  $\text{fresh}(X)$ , P believes Q said X**  
*Good for authentication proofs, but not confidentiality*

---

**P believes Q believes X**



# Model Checking Tools

## **State-space search for reachability of insecure states**

History: back to 1984, Interrogator program in Prolog

Meadows' NRL Protocol Analyzer (NPA), also Prolog

Early Prolog programs were interactive

Song's Athena is recent, automatic

## **General-purpose model-checkers applied**

Searched automatically given initial conditions, bounds

Roscoe and Lowe used FDR (model-checker for CSP)

Mitchell, et al used Murphi

Clarke, et al used SMV

Denker, et al used Maude

## **Can only search a finite state space**



# Inductive Proofs

## **Approach: like proofs of program correctness**

Induction to prove secrecy invariant

## **General-purpose specification/verification system support**

Kemmerer, using Ina Jo and ITP (1989) (the first)

Paulson, using Isabelle (1997) (the new wave)

Dutertre and Schneider, using PVS (1997)

Bolignano, using Coq (1997)

## **Can also be done manually**

Schneider, in CSP; Guttman, et al, in strand spaces

Contributed to better understanding of invariants

Much more complex than belief logic proofs

## **Full guarantee of correctness (with respect to model)**

Proofs include confidentiality

No finiteness limits



# Undecidable in General

Reduction of Post correspondence problem

Word pairs  $u_i, v_i$  for  $i = 1, \dots, n$

Does there exist  $u_{i1} \dots u_{ik} = v_{i1} \dots v_{ik}$ ?

No general algorithm to decide

Protocol:

Compromises secret if  
solution exists

Attacker can feed output of one  
instance to input of another

Attacker cannot read or forge messages  
because of encryption

Messages are unbounded

**Initial party**

send  $\{\varepsilon, \varepsilon\}K$

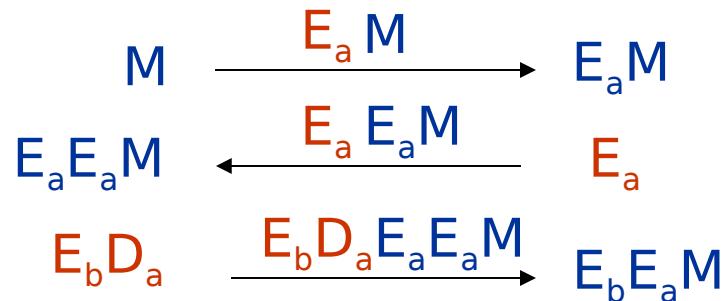
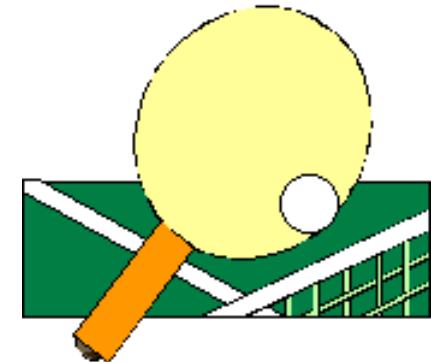
**The  $i^{\text{th}}$  party**

receive  $\{X, Y\}K$   
if  $X = Y \neq \varepsilon$ , send **secret**  
else send  $\{Xu_i, Yv_i\}K$



# A Decidable-Security Version: Ping Pong Protocols (Dolev-Yao '83)

- Abstract public-key encryption  $E_a$ ,  
decryption  $D_a$  per party
- Reduction  $D_a E_a M = M$
- Protocol accumulates operators on an initial message  $M$
- Attacker intercepts messages and applies operators also



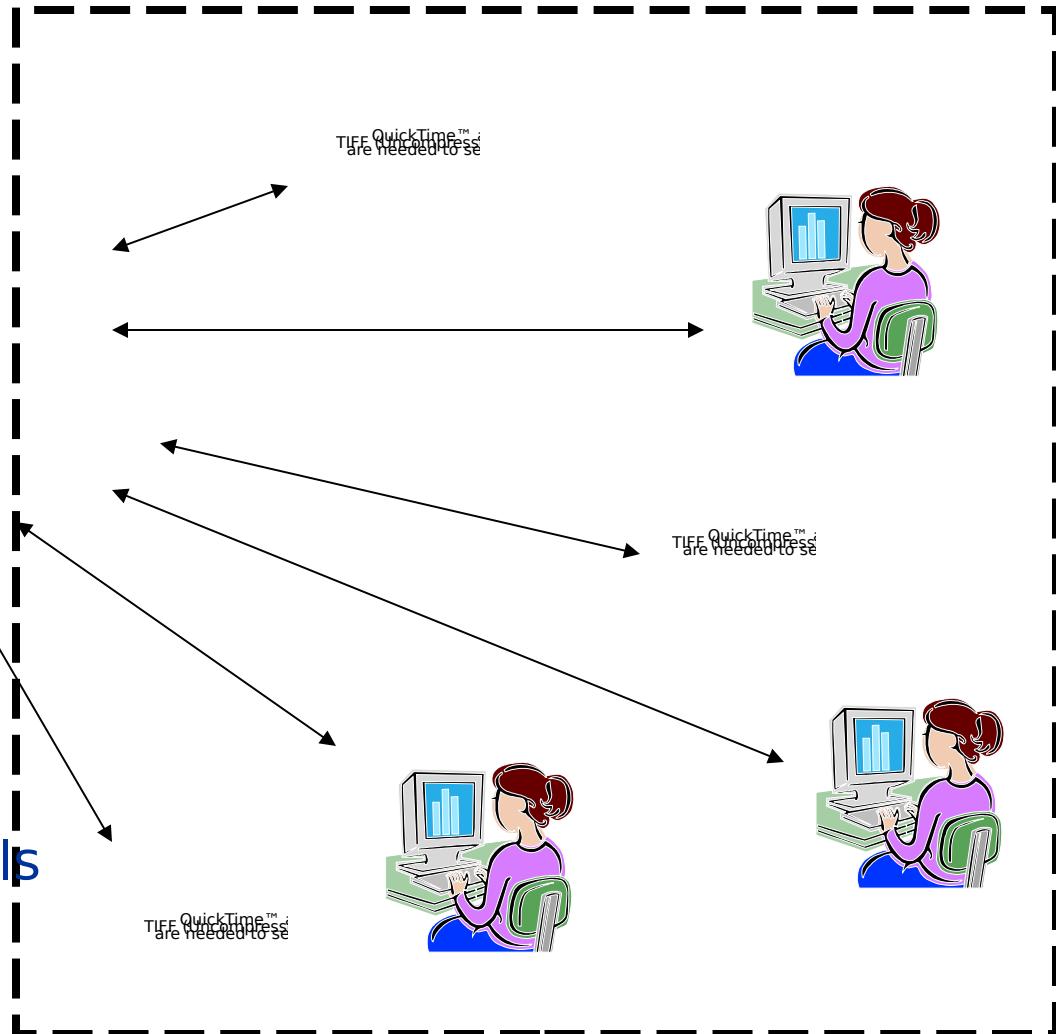
***Secrecy of  $M$   
decidable in  
linear time***

# Bounded-Process Decidability

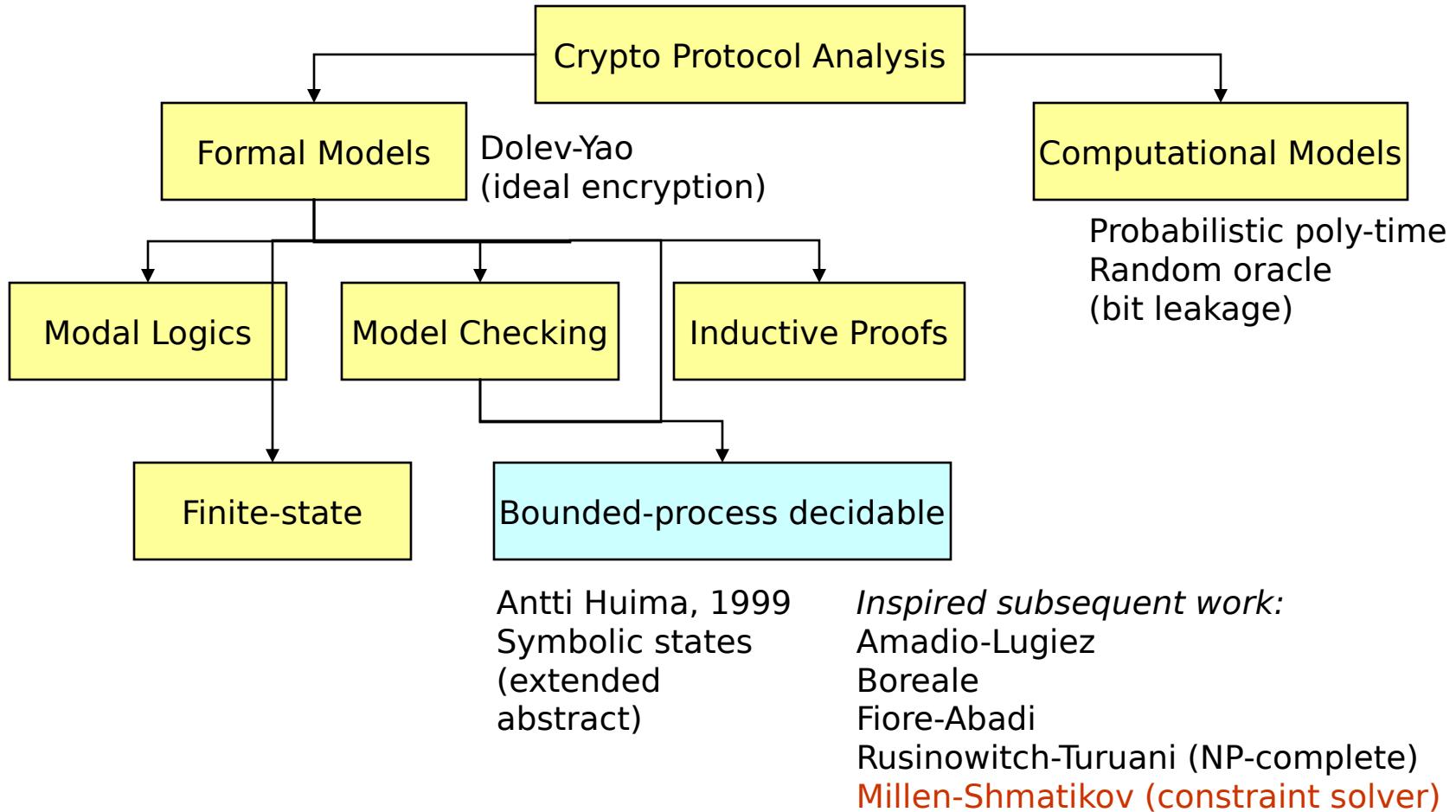


Limit the number of legitimate process instances  
(Huima, 1999)

Large class of protocols



# Crypto Protocol Analysis



# Constraint Solving

Parametric strand specification

Finite scenario setup

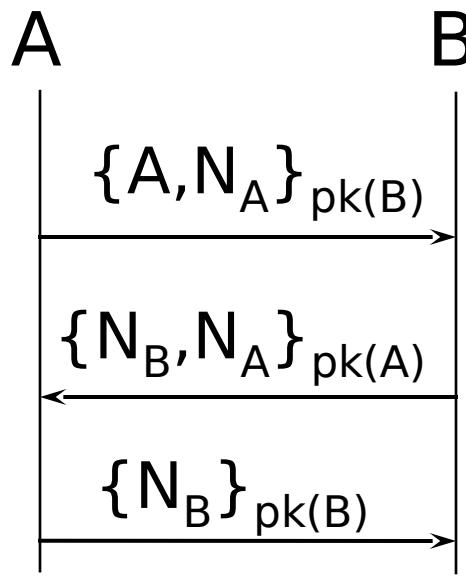
Generating constraint sets

Solve constraint set (finds attack) or prove unsolvable (secure)



# Parametric Strand Specification

# Protocol



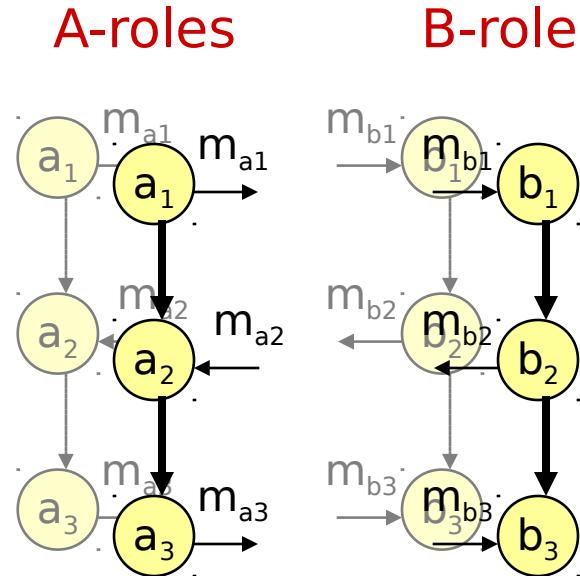
# A-role strand

$$\begin{array}{c} + \\ \{A, N_A\}_{pk(B)} \\ - \\ \{N_B, N_A\}_{pk(A)} \\ + \\ \{N_B\}_{pk(B)} \end{array}$$

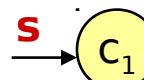
# B-role strand

- Strand: node sequence
- Node is directed message term
- Role has variables in terms

# Semibundle Scenario



Tester

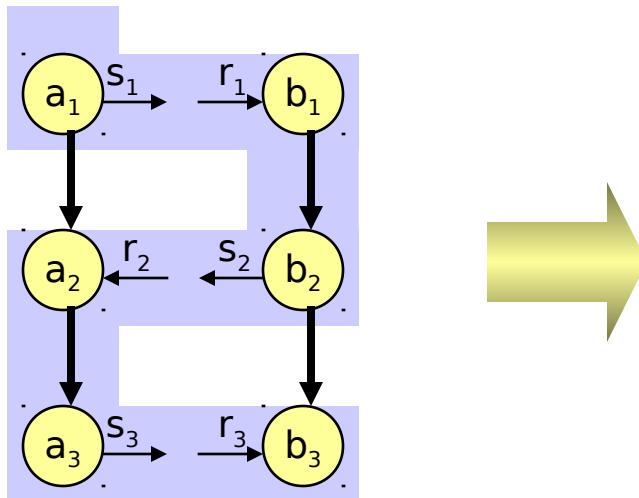


- May have multiple role instances
- **s** is the secret (skolem constant)
- Strands distinguished by constant nonces
- Search for bundle
- Bundle instantiates variables

*Bundle: every received message is computable by an **attacker** (original “bundle” includes explicit attacker operation strands)*

# Constraint Set Generation

Enumerate all linear node orderings consistent with strands



## Constraints

$r_1: T_0, s_1$

$r_2: T_0, s_1, s_2$

$r_3: T_0, s_1, s_2, s_3$

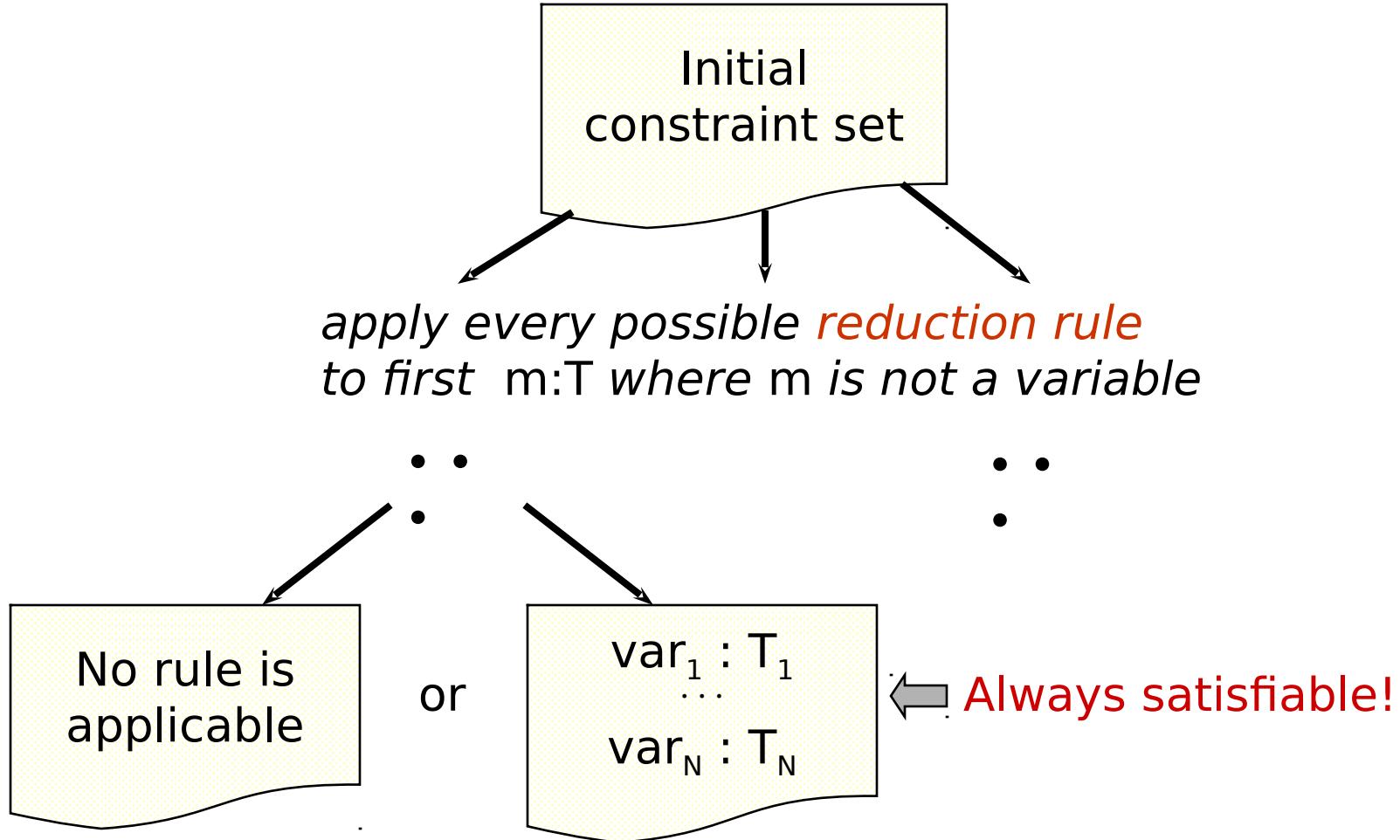
$m: T$  means  $m$  can be computed from  $T$

received messages have computability constraint

( $T_0$  is set of terms known initially to attacker)



# Reduction Tree



A constraint set is **solvable** if it is reducible to a satisfiable set

# Analysis Rule Example

$$\frac{m : \{t_1, t_2\}, T}{m : t_1, t_2, T} (split)$$



# Synthesis Rule Example

$$\frac{\{m\}_k : T}{\begin{array}{c} m : T \\ k : T \end{array}} \quad (enc)$$



# Unification Eliminates a Constraint

$$\frac{m : t, T}{-} \quad (un)$$

Unify left side term with some term on right  
Instantiate variables if necessary - part of solution



# Encryption Decomposition

$$\frac{m : \{t\}_k, T}{\begin{array}{l} k : \{t\}_k^*, T \\ m : t, k, T \end{array}} (sdec)$$

**\*Encrypted term is marked to avoid looping**



# Implementation

Prolog Program

Standard Edinburgh Prolog

(can use public domain SWI or XSB)

Short - three pages

Fast - 50,000 interleavings/minute normally

Easy protocol specification



# NSPK for Prolog Solver

```
strand(roleA,A,B,Na,Nb,[  
    recv([A,B]),  
    send([A,Na]*pk(B)),  
    recv([Na,Nb]*pk(A)),  
    send(Nb*pk(B))  
]).
```

```
strand(roleB,A,B,Na,Nb,[  
    recv([A,Na]*pk(B)),  
    send([Na,Nb]*pk(A)),  
    recv(Nb*pk(B))  
]).
```

```
strand(test,S,[recv(S)]).
```

$A \rightarrow B: \{A, Na\}pk(B)$   
 $B \rightarrow A: \{Na, Nb\}pk(A)$   
 $A \rightarrow B: \{Nb\}pk(B)$

- Capital letters are variables
- Originated variables must be **nonce**
- Principals are not originated

*(Originated: appearing first in a send)*



# Scenario Semibundle and Query

```
nspk0([Sa,Sb,St]) :-  
    strand(roleA,_A,_B,na,_Nb,Sa),  
    strand(roleB,a,b,_Na,nb,Sb),  
    strand(test,nb,St).
```

```
: - nspk0(B), search(B,[]).
```

- The secret and the principals sharing it are instantiated
- Other nonces are instantiated in originator strand
- Authentication test is also possible



# Search Result

?- nspk0(B),search(B,[ ]).

Starting csolve...

Try 1 Try 2 Try 3 Try 4

Simple constraints:

Trace:

recv([a, e])

send([a, na]\*pk(e))

recv([a, na]\*pk(b))

send([na, nb]\*pk(a))

recv([na, nb]\*pk(a))

send(nb\*pk(e))

recv(nb\*pk(b))

recv(nb)

*e is the attacker*

$a \rightarrow e: \{a, na\}pk(e)$

$? \rightarrow b: \{a, na\}pk(b)$

$b \rightarrow a: \{na, nb\}pk(a)$

$? \rightarrow a: \{na, nb\}pk(a)$

$a \rightarrow e: \{nb\}pk(e)$

$? \rightarrow b: \{nb\}pk(b)$

$? \rightarrow ?: nb$



# Other Resources

Information on CAPSL web site:

<http://www.csl.sri.com/~millen/capsl>

ACM CCS-8 paper, "Bounded-process cryptographic protocol analysis"

Prolog constraint solver program and NSL example

Bibliography

